Reference to a Computer Listing Appendix

Appendix A to this application is set forth on a single compact disc and the material recorded thereon is incorporated by reference herein. The following file is recorded on the

Delete the paragraph beginning at page 6, line 3, and replace with the following paragraph.

compact disc: file name: AppendixA.txt; file size: 107kB; date of creation: May 16, 2002.--

--Figs. 22A – 22E represent the system administrator interface of an embodiment of the present invention;--

Delete the paragraph beginning at page 6, line 7, and replace with the following paragraph.

--Fig. 24 is a state diagram representing the states of a user, request and CBO at various stages of the process for creating compilations of content.--

IN THE CLAIMS:

Amend claims 1, 4, 9, 12, 17 and 20 to be rewritten as shown below in accordance with 37 C.F.R. §1.121(c)(i). Attached hereto is a marked up version of those claims in accordance with 37 C.F.R. §1.121(c)(ii), showing all changes relative to the previous versions of this claim.

(Amended) A method for adding user-provided content to a content object stored
as a plurality of content entities in a data repository, comprising the steps of:
defining the content object by a list of content entity identifiers;

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receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

adding the identifier of the user-provided content to the list, whereby the user-provided content is added to the content object.

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4. (Amended) A method for adding user-provided content to a hierarchically structured content object stored as a plurality of content entities in a data repository, comprising the steps of:

defining the content object by a hierarchical outline of containers and content entity identifiers;

receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

adding the identifier of the user-provided content to the outline, thereby adding the user-provided content to the content object.

9. (Amended) A program storage device readable by a machine, tangibly embodying a program of instructions executable by the machine to perform method steps for adding user-provided content to a content object stored as a plurality of content entities in a data repository, comprising the steps of:

defining the object by a list of content entity identifiers;

receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

adding the identifier to the list, whereby the user-provided content is added to the content object.

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12. (Amended) A program storage device readable by a machine, tangibly embodying a program of instructions executable by the machine to perform method steps for adding user-provided content to a hierarchically structured content object stored as a plurality of content entities in a data repository, comprising the steps of:

defining the content object by a hierarchical outline of containers and content entity identifiers;

receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

adding the identifier to the outline, thereby adding the user-provided content to the content object.

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17. (Amended) A system for adding user-provided content to a content object stored as a plurality of content entities in a data repository, comprising:

means for defining the object by a list of content entity identifiers;

means for receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

means for adding the identifier to the list, whereby the user-provided content is added to the content object.



20. (Amended) A system for adding user-provided content to a hierarchically structured content object stored as a plurality of content entities in a data repository, comprising the steps of:

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means for defining the content object by a hierarchical outline of containers and content entity identifiers;

means for receiving user-provided content, assigning it an identifier, and storing it with its identifier in the data repository; and

means for adding the identifier to the outline, thereby adding the user-provided content to the content object.

Add new claims 25 - 30, as follows.

- --25. The method of claim 1, wherein the received user-provided content is not part of the content object.
- 26. The method of claim 4, wherein the received user-provided content is not part of the content object.
- 27. The program storage device of claim 9, wherein the received user-provided content is not part of the content object.
- 28. The program storage device of claim 12, wherein the received user-provided content is not part of the content object.
- 29. The system of claim 17, wherein the received user-provided content is not part of the content object.
- 30. The system of claim 20, wherein the received user-provided content is not part of the content object.--